

Lightning Policy Junior Major League

This policy defines the rules to be used when the lightning detection system is activated or when lightning is spotted by an umpire, coach or parent. These guidelines are to be used for all games and practices at all JML and city fields.

Lightning Detection System: Francis and Benard Fields

When the lightning prediction system detects lightning conditions within 2 miles, it will sound its alarm for 15 seconds. In addition, the system will display an amber strobe light. This light will continue to flash as long as it pickups up lightning conditions within a 2 mile range.

When the system is activated games at Francis and Benard fields must be stopped. Players shall be instructed to remain in the dugouts until told otherwise. A player may be allowed to leave the dugout and field provided they are going to wait with a parent or guardian.

When the system is activated we will not use the 20 minute rule. Only the "all clear" from the system (horn sounds 3 times and flashing light stops) can trigger play to resume.

Please note the sun may be shining when the system activates. This means the system has detected lightning conditions within 2 miles.

Visible Lightning spotted: All JML and city fields

When lightning is spotted by an umpire, coach or parent play must be stopped. Players shall be instructed to remain in the dugouts until told otherwise. A player may be allowed to leave the dugout and field provided they are going to wait with a parent or guardian. Only after 20 minutes of no lightning can play resume.

Please note the 20 minute waiting period starts and will remain for each consecutive lightning strike. For example: If another strike is seen 10 minutes into the initial 20 minute suspension, the clock will restart with a fresh 20 minutes.